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## About This Game

Come explore Hypatia, the massively multiplayer metropolis filled with creation tools, mind-bending puzzles, and adorable stuffed animals!

### -EXPLORE-

The city of Hypatia is a huge open world, filled with canvases for painting, canals for boating, and stuffed animals for throwing! Follow clues in the environment to find all the hidden areas, secret items, and unique treasures.

The streets of Hypatia can be explored on foot, on a rowboat down the canals and lakes, or through the skies in hot air balloons and airships. Featuring full locomotion as well as teleportation movement modes, our robust control options allow you to move how you feel most comfortable.

Whether you're navigating a multi-dimensional maze, sailing through the rooftops in an airship, or diving with a plesiosaur at the bottom of the sea, you'll be amazed by what you'll discover next. Every corner of Hypatia has secrets waiting to be discovered, and each one will reward you handsomely for finding them! Win unique parts for your avatar, currency to spend in the mall, and lots more.

### -CREATE-

Players can draw and paint anywhere, take pictures with one of five different types of camera, or perform a new act on stage in front of a live VR audience. Spray paint comes in every color imaginable, and permanently paintable walls are everywhere. If you prefer a traditional canvas, easels can be found in most of the city's beautiful parks.

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Submit your favorite pieces to galleries like the Art Studio's Painting Gallery or the Mango Photography Museum's Photo Gallery, and vote for your favorite works by fellow artists. Can you win first place in the weekly art contests?

Once you've made all this art and collected loads of prizes, where are you going to put it all? How about in your own personal apartment? Spaces are now available for Hypatia's Player Property update! You can design and decorate your own VR home with furniture, wall paper, and lots of stuffed animals! Every door in Hypatia leads to a different property, meaning every player can own a part of the game map for themselves.

-SOCIALIZE-

Striking up a conversation with other players is easy with our proximity voice chat; just say hello! Use the Social menu to add them as a friend, and keep in touch anywhere in the city. Join our active Discord server to stay up-to-date on weekly community-led events and organize with other players.

Through your travels across the city, you'll be able to find and collect over a hundred unique avatar parts. Then you can customize each part with colors and styles, and mix & match different parts to create your own individual look.

Hypatia: Where creativity is the currency

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Title: Hypatia  
Genre: Action, Adventure, Casual, Free to Play, Massively Multiplayer  
Developer:  
TimefireVR LLC  
Publisher:  
TimefireVR LLC  
Release Date: 29 Aug, 2018

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**Minimum:**

**OS:** Windows 7 SP1 64 bit or newer

**Processor:** Intel i3-6100 / AMD FX4350 or greater

**Memory:** 8 GB RAM

**Graphics:** NVIDIA GTX 960 4GB / AMD Radeon R9 290 or greater

**DirectX:** Version 10

**Network:** Broadband Internet connection

**Storage:** 23 GB available space

English







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This game was recommended to me by a friend, and all I have to say about this game is wow. For how short it was for what it offered it was just amazing to see someone pour so much of their heart into something so fantastic to see. And to see what is created from what I could only guess is hardship is a tremendous experience that I would recommend to all that may come across this. It plays the mind and shows our flaws as people, but it is so well built that for a short time it is here in your mind, and as you play it shows you something so deep and can only be experienced by playing. This is one of the few games that has left me without words and was just an excellent game. No matter how it was made its story graphically puts something I just can't put my finger on, and I love that. For this game to be such a short dose so well with the time you're in its world. And it leaves you with wanting more but at the same time not wanting anymore then it has to give to you. So for the price this game is a must play.. Story is great and a lot of building options for settlements where you will spend 1000 of hours in. Weapon customisation is very entertaining.

9V10 would kill Father again. This is one of those two-dimensional puzzle games you can find by the dozens here, a brain-teaser with neat abstract objects and increasing difficulty that keeps you busy for a few hours. It has more features on the board than some of its competitors. Also, the whole presentation is aesthetically pleasing, and so I can give the game a thumbs-up.

I do have a small problem with the advertisement though: This is not "the embodiment of relaxation" or "an unforgettable journey", in fact it is not special at all. There are just some meditation-related buzzwords like "tranquility" and "zen" as well as pseudo-literary texts (that are completely unrelated to the actual game) thrown in, and the very good sound design includes soothing background music. You can achieve the exact same effect by playing one of the many other similar logic games and run your favourite relaxation playlist in a separate app. Still, the ad tries to suggest to you that this game would be something unique, selling you a feeling instead of a product in a quite transparent and pretentious manner. This does not mean that Quell Zen was somehow worse - but it surely is not better than the others the way it claims to be. I felt that this needed to be said.. Very cute re-sprite, nice to mix things up from the traditional buildings. Because \$2 is a bit expensive for what you get, I'd only recommend buying it if you have some spare change in your Steam Wallet, and you use Banana Farms every game (which you should).. Make sure you understand what co-op is in The Baconing, it means that Roesha is controlled by a 2nd player in your game. She is not AI controlled. Just a FYI for us newbs playing the game.

And... She is a blast to play or have in your game. A lot of fun.. Tumblr simulator 2K17 10V10 would go full retard again. ik ben tevreden. The only thing this gem lacks is online co-op.. I finished this game a couple of weeks ago, and this game, along with Ubersoldier 2, Wolfschanze 2 (which is not bought through Steam) told me one thing: game review is such a private thing that it differs so much among gamers. This game, except the last boss fighting level (which is a waste of time), is filled with imagination and packed with intensive gameplay. The most significant feature is climbing up to a high altitude, which is so exciting in different sceneries: the giant factory brings a terrifying and mysterious dream in my childhood back, the beautiful city of Terra makes me like touring in an exotic world. The gunshots are blamed by many gamers because it falls short in the feeling of shooting, but it doesn't matter because this game is not about gun fighting, it's about scenery and climbing, a feeling of journey in a wonder world. Of course, the last level of boss fight gave me a lesson: never waste time on a boss that is too hard to beat!. This game sits in my wishlist for a long time but during this summer sale I decided to buy it. Started with a barbarian to learn the mechanics. Made some bad decision but I am able to finish the first 3 campaign easily. So far so good. I gathered enough points to upgrade so I have increased attack speed, attack and defense for my bloodthirsty barbarian. Rushing through Chaos Gods campaign gives me the first surprise: end boss wipes the floor with me. From 2 hits. WTF? OK maybe I missed something so let's get back to Skeltor campaign. End boss kicks my butt. Again. What the hell is going on here? After reading through the Steam forum (because there is no any in-game or offline manual) I found that this is some kind of difficulty curve, means if you upgrade your character monsters upgraded too. This works fine for thrash mobs, but bosses get CRAZY HIGH stats you never can beat them. Upgrading your character again will upgrade the bosses too and so on, and so on... I understand the concept but this is silly. Character upgrades should be rewarding not punishing. I have to go back to early levels to farm gold, upgrade my equipment to compensate (!) my character stat upgrades. Or start a new character and completely AVOID ANY CHARACTER UPGRADES which is ridiculous in an rpg game. As much as I enjoy the game until this point I am so disappointed and can not recommend it.

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(26.01.2018)

FoxyLand:

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\u2505\u200a6 \$ Price \u200a6\u2505

\u2611 Full

\u2610 Wait for sale

\u2505\u200a6 \u2600 Graphics \u200a6\u2505

\u2610 Potato

\u2610 Really bad

\u2610 Bad

\u2611 OK

\u2610 Good

\u2610 Beautiful

\u2610 Masterpiece

\u2505\u200a6 \u272a Audience \u200a6\u2505

\u2610 Kids

\u2610 Adults

\u2611 Everyone

\u2610 Tryhards

\u2505\u200a6 \u30c4 Difficulty \u200a6\u2505

\u2611 Easy

\u2610 Mediu

\u2610 Easy to learn but Hard to master

\u2610 Hard

\u2610 Very Hard

\u2505\u200a6 \u06de Game length \u200a6\u2505

\u2610 Really short ( 0 - 2 hours)

\u2610 Short ( 2 - 8 hours)

\u2611 Few hours ( 8 - 12 hours)

\u2610 Long ( 12+ hours)

\u2610 Endless

\u2505\u200a6 \u2740 Story \u200a6\u2505

\u2611 It doesn't have

\u2610 Bad

\u2610 Average

\u2610 Good

\u2610 Fantastic

\u2505\u200a6 \u03df Bugs \u200a6\u2505

\u2610 Game itself is one BIG bug

\u2610 Bugs destroying the game

\u2610 Lot of bugs

\u2610 Few Bugs

\u2610 No bugs that is destroying the fun

\u2611 Nothing. It is boring, full game revealed in less than a minute and there's nothing to make me continue playing it.. Not much of a story but it plays with perspective in interesting (and sometime challenging) ways.. If my fingers hurts the Game is great.And now my Hands hurts and my Fingers.Fun Fun Fun.... Ez Achievment. I use to play this game quite alot back in the old days, when in order to change the world you had to sink your gems into the elevator machine and hope it changed to something



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you liked. I check back in this game last year or so, and it's just gone down the crapper. Try doing a mission to progress your story: no one's on to join, and if they do, one death and they quit. Most of the people i've run into are just standing in front of the auction house, hoping some hard to get item appears, and the most popular guild i know hasn't been active in years. Add onto the fact that almost 99% of the stuff you want can only be bought with/accessed with real money, (and don't say that they don't. try getting a key for the endgame dungeon crafting station from the auction house. never gonna happen) and this is just another game that had 'pure' beginnings and is now 'corrupted' into a pay2win model. -1V10

Also, LAG! LAG EVERYWHERE!!!

LAG!

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